ALICE (JIE) LI

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SUMMARY

Product Designer focused on creating intuitive, scalable experiences across travel, loyalty, and Al-driven products. Known for driving measurable impact—improving checkout conversion, growing user engagement, and doubling paid memberships through clear, data-informed design. With a background in architecture, I bring systems thinking and a strong sense of structure to every digital experience.

TOOLS & SKILS

Design: Figma, Adobe XD, Sketch, Rive, Adobe Illustrator, Adobe Photoshop

UX Method: Prototyping, User Research, Usability Testing, Journey Mapping, Information Architecture

Strategy & Collaboration: Human-Centered Design, Data-Driven Design, Design System, Storytelling, Cross-Functional

Collaboration, Al-Human Interaction

EXPERIENCE

Full-time UX/UI Designer | Brightline

Jun 2023 - Present

- Improved checkout conversion by 3.1%, contributing to a 1.35% annual revenue lift, by simplifying booking flows.
- Designed a new loyalty program UX projected to increase member retention by 25%.
- Increased ancillary revenue 15% through clearer fare selection, gift card payments, and upgrade flows.
- Delivered 10+ product enhancements across booking, account, and customer support experiences, reducing support tickets by 15%.
- Enhanced team efficiency by expanding the **design system** and improving cross-platform consistency.

Freelance Product Designer | Various Clients

Aug 2024 - Present

- PointsYeah: Designed a full website experience that drove 250% user growth and improved CSAT by 90%, simplifying navigation and hierarchy. Led the mobile app UX design from concept to launch, including navigation, core interactions, and design system. Helped double paid memberships (250K → 500K) in six months by creating exclusive member features that strengthened brand differentiation.
- Rozie Synopsis: Redesigned an Al editor tool for summarizing and customizing event insights, leading to enterprise client adoption. Defined Al interaction flows that balanced automation and user control to build trust and reduce cognitive load. Conducted user research that shaped the Al feature roadmap and improved adoption strategy.
- Collaborated directly with founders and engineers to ensure design aligned with product strategy and technical feasibility.

Full-time UX Designer | Dax

Feb 2023 - Jun 2023

 Created a data insights dashboard for restaurant owners, enabling them to act on customer feedback and improve performance.

Full-time UX Designer | Larch Design

Feb 2020 - Feb 2023

- Designed and shipped 6 client products (4 mobile, 2 web), leading the **end-to-end design** process from initial concept to high-fidelity prototypes.
- Collaborated closely with clients to define goals, improve UX flows, and align deliverables with business outcomes.

Full-time Architectural Designer | Studio 3 Design

Aug 2015 - Feb 2020

- Designed and delivered architectural projects from concept through construction documentation.
- · Collaborated with engineers, project managers, and clients to balance creative vision with constraints.
- Developed deep expertise in spatial hierarchy, system design, and user flow principles that now drive intuitive digital experience design.

CERTIFICATE

Journey Mapping | Interaction Design Foundation Google UX Design Certificates | Google

EDUCATION